

KCJ Liu

Software Engineer

I'm a software engineer at [Pixel Creation](#), a web agency in the Netherlands, where I build client websites, internal tooling and AI features. Alongside that I'm finishing my HBO-ICT bachelor at HAN.

I built Pixel Core, the CMS and block system behind our client sites, and Pixie, an AI assistant inside our internal DMS.

Experience

Pixel Creation

Software Engineer ————— 2025 – Present

Build client websites, internal tooling and AI features. Own Pixel Core (CMS / blocks) and Pixie (AI assistant in the DMS).

WebIQ

Intern Developer ————— 2024 – 2024

Internship, learned about Vue.js and Nuxt.js.

AB-Solutions

Intern Developer ————— 2022 – 2023

Internship, focus on backend development with Laravel and PHP.

Education

HAN University of Applied Sciences

HBO-ICT ————— 2024 – 2027

Bachelor, software architecture and design, patterns, and algorithms.

Rijn IJssel College

Software Developer ————— 2020 – 2024

MBO, AGILE software development and project management, basics of C#, PHP, HTML & CSS.

Skills

Languages

Laravel

PHP

JavaScript

Python

Tools

PHPStorm — Daily IDE for Laravel and PHP work.

Cursor IDE — AI workflows and project rules established to help the team work more efficiently.

Bruno — API client for testing and exploring endpoints.

Figma — Design handoff and light UI prototyping.

Contact

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